

# Rickmansworth Park JMI School

## LONG TERM CURRICULUM PLAN



KEY STAGE 1			
Yr	Autumn Term	Spring Term	Summer Term
1	<p>Geography: Around Our School (first half term)                      Science: Seasonal changes (first half term)                      Science: Everyday materials (second half term)                      DT: Moving pictures (first half term)                      Art: Weaving (second half term)                      PSHE: Improvements (second half term)                      History: Introduction to chronology (second half term)                      Computing: Multi-media and programming Coding 1.1                      RE: Light (second half term)                      PE: Games – striking and fielding games                      Gym – lessons 1-8                      Dance: lessons 1-8                      PSHE: Taking part (first half term)                      Music: Sounds interesting / Exploring duration</p>	<p>Hist: Toys of the Past (first half term)                      Sci: Animals including Humans                      Art: Portraits (second half term)                      RE: Belonging (first half term)                      PSHE: Belonging (first half term) and Belonging (second half term)                      Computing: Sound and Data handling Coding 1.2                      RE: Easter (second half term)                      PE: Games – net games (whole term)                      Dance: lessons 8-16                      Gym: lessons 8-16                      Music: Exploring Pulse / Rhythm / Pitch</p>	<p>Geography: Island Home (first half term)                      Sci: Plants                      DT: Fruit Salad (first half term)                      Art: Matisse (second half term)                      RE: Thanking God for Nature (first half term)                      PSHE: Making Choices (second half term)                      Computing: Video recording and simulations                      RE: Special Books &amp; Stories (second half term)                      PE: TBC                      Gym: TBC                      Dance: TBC                      Music: Exploring Instruments / Exploring Timbre, Tempo &amp; Dynamics</p>
2	<p>Literacy: Story with familiar setting/Explanation Poem/Non-chronological text                      Geography: Ancient Benin, West Africa Kenya – non European study                      Science: Materials                      SEAL: New Beginnings/Getting on and falling out                      Say No to bullying                      RE: Signs, Symbols / Christmas                      PE: Games – invasion                      Gym – Lessons 1-5,                      Dance – Lessons 1-5                      Music: Feel the Pulse / The Long and Short of It.                      Computing: History of computing Coding 2.1                      DT: Puppets                      Art: Sculpture – clay huts</p>	<p>Literacy: Playscripts/Persuasive writing/Traditional tale/Instruction text                      History: Florence Nightingale                      Science: Healthy living/animals                      DT: Skateboards                      Art: Mother Nature                      Computing: Coding 2.1                      RE: Special Places / Easter                      PE: Games – Net Games                      Gym – Lessons 6-10                      Dance – Lessons 6-10                      SEAL: Going for Goals/Good to be Me                      Music: Taking Off! / What's the Score? Glockenspiels</p>	<p>Literacy: Stories with a familiar setting/Communication texts/Story in a Fantasy world/Information text                      History: Great Fire of London                      Science: Living things/Plants                      DT: Growing Vegetables                      Computing: Emailing 1/digital images                      Art: Monet                      RE: Religious leaders / Easy questions &amp; difficult answers                      PE: Games – Striking and Fielding/Athletics                      Gym – Lessons 11-16                      Dance – Lessons 11-16                      SEAL: Relationships/Changes                      Music: Sounds Interesting / Rain, Rain Go Away Glockenspiels</p>

KEY STAGE 2				
Yr	Autumn Term		Spring Term	Summer Term
	SEAL: New Beginnings/Getting on and falling out & Say No to bullying		SEAL: Going for Goals/Good to be me	SEAL: Relationships/Changes
3	<p>Literacy: Stories with familiar settings/Information texts/Playscripts/Instructions</p> <p>History: Tudors</p> <p>Art: Colour mixing and portraits (Hans Holbein)</p> <p>DT: Healthy sandwiches</p> <p>Computing: History of computing Coding 3.1</p> <p>Science: Staying healthy –food, skeletons and muscles/Rocks &amp; Soils</p> <p>RE: Ways of Describing God/Stories of religious leaders</p> <p>PSHE: Healthy lifestyles and choices</p> <p>Music: Fife</p> <p>PE: Striking/Fielding games &amp; Net games gymnastics</p>	<p>Literacy: Fantasy story/Discussion texts/Poetry /Explanation texts</p> <p>Geography: Modern Greece</p> <p>History: The Greeks</p> <p>Art: Clay pots</p> <p>Science: Forces and magnets</p> <p>Computing: Digital images Coding 3.2</p> <p>DT: Sewing money containers</p> <p>RE: Events in the life of Jesus</p> <p>PSHE: Self Esteem and rules</p> <p>Music: Fife</p> <p>PSHE: Stereotypes</p> <p>PE: Invasion games &amp; dance</p>	<p>Literacy: Mystery story/Non-chronological report /Folktale/Biography &amp; autobiography</p> <p>Geography: Map skills/World and Physical facts and Should the High Street be closed?</p> <p>Science: Plants/Light</p> <p>PE: Water safety (swimming)</p> <p>Computing: Digital music/Emailing 2</p> <p>DT: Photo Frames</p> <p>Music: Fife</p> <p>RE: The Influence of Rules On Actions/Special places and sacred spaces</p> <p>Computing: Creating a survey</p> <p>PSHE: Legal and illegal drugs</p> <p>Art: Vincent Van Gogh – pastel drawing</p> <p>PE: Water skills - Swimming</p>	
4	<p>Literacy: Dilemma story/information texts/poetry/recounts</p> <p>History: Ancient Egypt</p> <p>Art: Egyptian Death Masks</p> <p>Music: Egyptian and Desert music</p> <p>Science: Living things and their habitats, inc humans</p> <p>Geography: Deserts</p> <p>Computing: History of computing Coding 4.1</p> <p>PE: Games Gym , Dance and Outdoor Activities</p> <p>RE: Belonging, Hinduism and Christmas</p> <p>PSHE: Benefits of Healthy Lifestyles, Rules, Body Language &amp; Communication – bullying &amp; Racism</p> <p>French: tbc</p>	<p>Literacy: Narrative story in verse/Explanations /Playscript/Evaluating evidence</p> <p>Science: Electricity, Sound</p> <p>DT: Pop up books</p> <p>Computing: Traffic lights</p> <p>Art: Geometric Art</p> <p>Music: Music which reflects electrical sounds, making music with computers</p> <p>PE: Swimming, Games, Gym, Dance</p> <p>RE: Sharing Food as part of religious worship / Easter (Spring)</p> <p>PSHE: Drugs, Smoking, Opinions &amp; Views, Peer Pressure, Developing School Grounds</p> <p>French: tbc</p> <p>Computing: Animation/coding 4.2</p>	<p>Literacy: Story with historical setting/Newspapers Story from another culture/persuasive writing</p> <p>Geography: Contrasting UK localities-Milton Keynes/Rickmansworth.</p> <p>Science: States of matter, working scientifically</p> <p>DT: Healthy picnic</p> <p>Art: Canal Art</p> <p>PE: Games , swimming, dance, gym</p> <p>RE: Sacred writings and stories</p> <p>PSHE: Managing Risk, Children’s Rights, Democracy, Lives of Others in Different Places, Respect for Property</p> <p>Music: Songs of the Inland Waterways</p> <p>Literacy: Historical stories and stories from other cultures.</p> <p>Computing: Crumble coding Digital music editing</p> <p>French: tbc</p>	
5	<p>History: Victorian Britain</p> <p>Geography: Land Use/effects of Industrialisation (physical and human features of local area)</p> <p>DT: Moving Toys / Cam Mechanisms</p> <p>Art: Willaim Morris</p> <p>Music: Victorian Music / Composer, Music Express: Stars hide your fires and Who knows?</p> <p>Computing: Digital music Coding 5.1</p> <p>Literacy: Myths, Modern Re-telling of story, Instructions, Recounts.</p> <p>Science: Properties and Changes of Materials/forces</p> <p>PE: Games tri-golf Hockey, Swimming</p> <p>RE: Rules for Living / Christmas &amp; Light</p> <p>PSHE: Building Self Esteem, How behaviour affects others, Human Rights, Money &amp; Saving</p> <p>French: TBC</p>	<p>History: Pre-history (Changes in Britain from the Stone Age to the Iron Age)</p> <p>Science: Forces (continued) Earth and Space</p> <p>Art: Watercolour (links to prehistoric Art)</p> <p>R.E: Creation Stories &amp; Ultimate Questions</p> <p>Music: Holst ‘The Planets’ Music Express: Journey into Space, Songwriter.</p> <p>Literacy: Poetic Style, Story by a significant children’s author, Persuasive writing, Biography and Autobiography.</p> <p>Computing: Blogging and Programming</p> <p>R.E: Leaders in Religious Communities</p> <p>PE: Games – Hockey, Tag Rugby and Gym, Swimming</p> <p>DT: Biscuits (Packaging: Young Enterprise)</p> <p>PSHE: Stereotypes, People who help us, Bacteria &amp; viruses</p> <p>French: TBC</p>	<p>Geography: St Lucia (Overseas Less Eco. Developed Country)</p> <p>Computing: Video Recording (Persuasive /adverts)</p> <p>Art: Textiles (Links to Caribbean stories)</p> <p>Science: Living things and Habitats (Rainforests)</p> <p>Music: Calypso / Reggae, Music Express: Cyclic Patterns and Roundabouts</p> <p>Literacy: Stories from another culture, Playscripts, non-chronological reports, Discussion texts.</p> <p>Science: Animals including Humans (Taught via PSHE)</p> <p>Computing: Analysing Data</p> <p>PE: Games –Cricket, Athletics, OAA, Dance and Swimming</p> <p>R.E: Celebrations related to key figures</p> <p>PSHE: Puberty, Drugs, Bereavement, Alcohol</p> <p>French: TBC</p>	
6	<p>History: Romans to 1066</p> <p>Science: Evolution and Inheritance</p> <p>RE: Christian and Buddhist beliefs / Christmas – Sacred &amp; Secular</p> <p>PE: Games - High 5s (basketball)/ Hockey (indoor athletics) Gym –</p> <p>PSHE: Risk, Rules, Debate, Bullying, racism</p> <p>Music: Exploring Sounds / Exploring Sound Sources</p> <p>French: Ourselves</p> <p>DT: Bread making</p> <p>Art: What a Performance-hats</p>	<p>Geography: Volcanoes, Rivers, Natural Energy Sources, Environmental Features</p> <p>Science: Clasification, Healthy Living</p> <p>Computing: Unit 1-Geotrails, Unit 4-Climate Change</p> <p>Dance: DT: Sock monsters Art: What a Performance</p> <p>PSHE: Drugs, Choices, Responsibility, Democracy, Magistrate Visit?</p> <p>Music: Exploring Lyrics &amp; Melody / Rhythm &amp; Pulse</p> <p>Dance: PE: Games – Hockey (tag rugby)/Rugby Art: A Sense of Place RE: Belief through dance, drama and song/Jesus</p> <p>Computing: Unit 2-charity fundraisers Unit 3-programming</p>	<p>History: World War I &amp; 2</p> <p>Art: Henry Moore</p> <p>D&amp;T: Fairgrounds</p> <p>Science: Light/Electricity</p> <p>Games: Cricket/Athletics</p> <p>PSHE: Puberty, Behaviour, Relationships, Opinions, Moving On</p> <p>Music: Musical Processes / Production</p> <p>RE: Ideas About God / Human Responsibility for the Environment</p> <p>Computing: Unit 6 Yearbook Unit 5: Web design</p>	

## Quick Overview of Subject Coverage Across KS1 & KS2

✓ = 1 Unit / Topic

	Y1	Y2	Y3	Y4	Y5	Y6
Science	✓✓✓✓✓✓	✓✓✓✓✓✓	✓✓✓✓✓✓	✓✓✓✓✓✓	✓✓✓✓✓✓	✓✓✓✓✓✓
History	✓✓	✓✓	✓✓	✓	✓✓	✓
Geography	✓	✓✓	✓	✓✓	✓	✓
PE	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓
DT	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓
Art	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓
RE	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓
PSHE	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓
Music	✓✓✓	✓✓✓	✓✓✓	✓✓✓	✓✓✓	?✓✓